

# TECHNOLOGIES IN STEM EDUCATION

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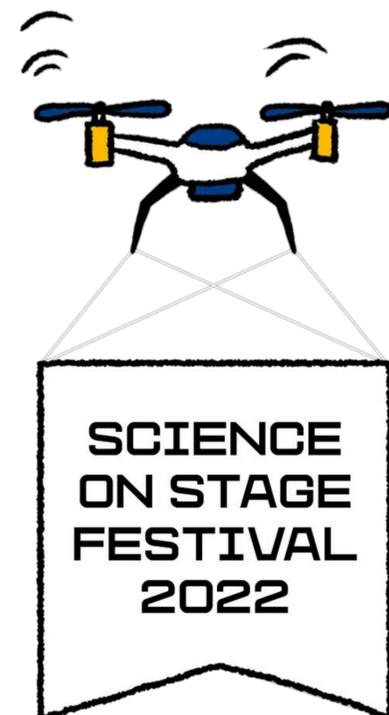
## Albert vs. Coronavirus and phy6games.com

Physics videogames for remote learning

The website phy6games.com is a collection of online videogames covering different physics subjects: kinematics, thermodynamics, special relativity. In every game, the player must use the laws of physics to defeat the Sars-Cov-2 coronavirus and save the world from the pandemic.

The games were developed during the first lockdown of winter 2020, when the sudden closure of schools required to quickly develop remote activity to keep the students engaged without knowing when schools were going to open again.

The game format is somewhere in between old gamebooks and digital escape rooms, in which correct answers must be provided in order to advance in the game, and different answers lead to different paths.



### Why is this desk empty?



PHY6GAMES